

Computer Science Virtual Learning

PLTW Computer Science Principles

April 20, 2020



Lesson: April 20, 2020

Learning Target:

Students identify ways that a web developer's decisions affect the user and ways that the user's decisions impact society.

Introduction: Watch This Video

Write your thoughts down in your notebook about what makes a great website and discuss your thoughts with your friends and family.



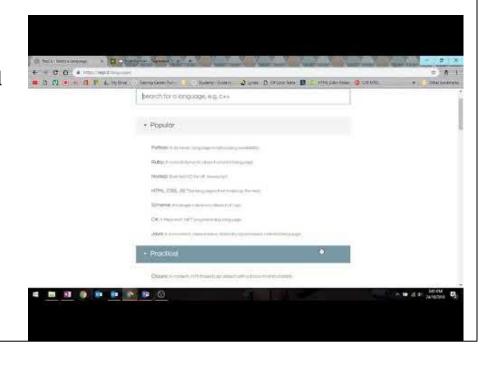
Practice: Protocols & Bandwidth

 This Activity builds upon previous knowledge. Students may want to be certain that they have reviewed lessons from <u>April 7th</u>, <u>April 8th</u>, <u>April 9th</u>, <u>April 10th</u>, and <u>April 17th</u> before proceeding with this activity.



Practice: Publish a Webpage

Continue working on 2.1.4, HTML and CSS, you will be adding on to your first webpage, ice.html! If you need a refresh on repl.it, watch this video





Checkpoint



What is the difference between an Absolute and a Relative path? How does the difference between a an Absolute and a Relative path relate to the cookie image that you used in your ice.html webpage?

Write your ideas in your notebook. Click here to check your answers. Discuss what you have learned with your family and friends.



Tuesday:

Finish Project 2.1.4 HTML and CSS